

ASSALAMU'ALAIKUM

# Chapter III

## SCEDULING WITH SEARCH METHODS

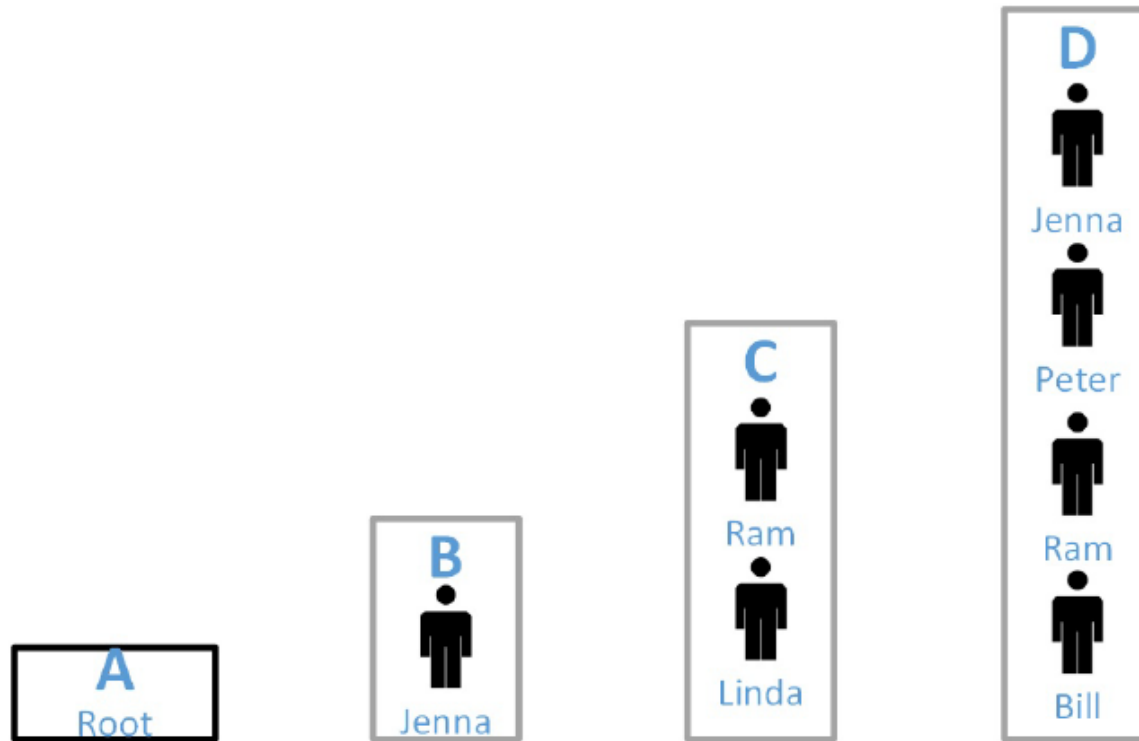
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- ❖ **See how data structures are used for problem solving**
- ❖ **Understand blind searches and their limitations**



# State Space Search

- ❖ One way to approach finding a good schedule is to imagine intelligently working through an interconnected network of related candidate schedules until one that satisfies our rules is found. This is known as **state space search**.



*Figure 3-1: Example schedules as nodes*

- ❖ For example, Figure 2-1 shows four different states:
  - the first (A) represents an empty schedule,
  - the second (B) a schedule with one slot filled in
  - with patients,
  - the third (C) a schedule with two slots filled in with patients and
  - the fourth (D) a schedule with four slots filled in with patients.

- ❖ The represent relationships between schedules using something called a **tree**
- ❖ Trees → data structures that are similar to the concept of a family tree
- ❖ A tree contains a set of **nodes**, each of which represents one entity
- ❖ A node in a tree can have a number of **children** but only one **parent**.
- ❖ A node is connected to its parent and children with **edges**.
- ❖ The root of the tree is a special node with no parent.

- ❖ In our schedule tree, each node represents one schedule
- ❖ The root of the tree will be a node representing the empty schedule.
- ❖ The children of nodes will contain a new schedule that has exactly one more patient added to a surgery slot than their parents have.



# Blind Search Methods

- ❖ **Blind search** (Cormen, Leiserson, Rivest, & Stein, 2009) involves exhaustively looking through all nodes in the search space until we find the schedule that best satisfies all of our rules.
- ❖ Blind searching is very inefficient (Aho, Hopcroft, & Ullman, 1974) because we are not using any domain-specific knowledge to be smart about how we search.





*Figure 3-1: Blind searching is like trying to get to the peak without using knowledge of the mountain's geography; you would be hoping to find the peak by chance.*

- ❖ Blind searching is only useful when the size of the tree is relatively small.
- ❖ With a huge tree, searching for a goal state is like climbing to the peak of Mount Everest with a blindfold on (Figure 3-2) – in-fact, climbing Mount Everest may turn out to be easier!
- ❖ It can search the tree randomly or in a systematic way (Knuth D. E., 1973). For example, with the depth-first search (DFS) technique.

- ❖ Breadth-first search (BFS) (Aho, Hopcroft, & Ullman, 1974) is another example of a blind searching method where the search proceeds level by level.

*"With any blind searching strategy, we are not making use of any available knowledge to direct our search to where the goal schedule is likely to be found. As a result, we have to look at every node (i.e., every **Room schedule**) in our search space. However, if we could use a numerical value to indicate how suitable an **Room schedule** is, we might be able to find our goal faster. That's what we describe in the next section. (Kurniawan, 2016)"*

- Artificial Intelligence Simplified: Understanding Basic Concepts (Binto George and Gail Carmichael, 2016)



❖ **Thank you**